|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  |  20 Points |  16 Points |  12 Points |  8 Points |  4 Points |
| Design and Creativity | Everything is neatly created and directions were completely followed. | Game board is excellent, but some parts are sloppy  | Game board is complete, but 1 or 2 elements are missing. Game board could be neater. | Most of the directions were not followed and game board could be a lot neater. | There is a game board, but it is not neat and most directions were not followed.  |
| Questions | There are 25 questions and they are well incorporated into the game.  | A couple of questions and/or answers are missing.  | More than 2 questions are missing.  | Half of the questions are missing.  | Only had a couple of questions for the game.  |
| Format and Purpose | The purpose of the game relates directly to the module for review and the board represents the game theme.  | The purpose of the game closely relates to the module for review and the board somewhat represents a theme.  | The purpose of the game partially relates to the module for review and the board somewhat represents a theme.  | The purpose of the game slightly relates to the module. The game board does not appear to represent a theme.  | It is unclear what the purpose and theme of the game is.  |
| Directions | Directions make it perfectly clear how to play the game. They are neat with no grammatical or spelling errors.  | Directions are mostly clear, but may be missing one step. May have 1-2 grammatical errors.  | There are more than 3 errors in the directions. Clarity is needed. | Errors in the directions strongly interfere with the playing of the game. Much revision is needed.  | Complete revision is needed. Most steps are missing and it is very difficult to understand how to play the game.  |
| Content and Difficulty  | Questions of the game are appropriate for the module review. Questions are not too difficult and not too easy.  | Rules of play are appropriate, but a few questions are too difficult or too easy.  | Game is a bit too simple for the module review. Some questions are not appropriate for the module review.  | Game is too simple and many questions are not appropriate for the module review.  | Content and difficulty of the game is not appropriate for the module review.  |

**Board Game Review Rubric**

**Creating a Board Game for Review**

**Assignment:** You are a board game manufacturer, and you have been assigned the task of creating a board game that will help students review in a fun and interesting way!

Using a file folder, colored paper, markers, colored pencils, buttons, felt, etc., you will create a game board. Put the name of your game on the tab of the folder and decorate the inside so that it is a game board. Make it neat, colorful, interesting, and creative!

**Board Game Checklist**:

* Create at least 25 questions and answers for your game that relate to the module you are reviewing. The questions must somehow be incorporated into playing the game.
* Relate the format and purpose of your game to the module somehow. Example: The game board design is a children’s toy.
* Write directions for your game and make it very clear how to play the game. Make sure your directions are neat and glue them to the back cover of the file folder.
* Make sure the content and difficulty of the game is appropriate for the module review and your classmates’ abilities.
* Refer to the “Board Game Review Rubric” to see how you will be graded on this assignment.